

· ř



Search the Digital Library

Station Wil			72000
Terms:	move and (lines or curves)	and surface and (obje	ct o
	Oall words ○any words ○exact p expression (□stem)		model
In Fields:		☐ Reviews (2,602)	
	☑ Full-Text (53,088)	☐ Index Terms (50,514)	
	☐ Abstract (16,305)	(Number of articles)	
Authors:			
	●all names ○any name ○expres	ssion ([soundex)	
Limit You	Search To:		
Publication:	All Journals and Proceedings	Y	
Published Since:	Month Y Year Y		
Published Before:	December v 1995 v		
search		:	
[Help]			

Ì

feedback





Page: «Back | **1 of 17** | Next»
Articles: 1-24 of 404 Ordered By Score

Search: New | Undo | Refine

Order By: Publication | Score | Publication Date

View: Brief Listing | Full Listing | Search Expression | All Articles |

+Page Size | -Page Size | Help

+Page	Size -Page Size Help	
No.	Article	Score
1)	Visual interfaces for solids modeling; Cindy Grimm and David Pugmire; Proceedings of the 8th ACM symposium on User interface and software technology, 1995, Pages 51 - 60 [Find Related Articles]	36
2)	Designing solid objects using interactive sketch interpretation; David Pugh; Proceedings of the 1992 symposium on Interactive 3D graphics, 1992, Pages 117 - 126 [Find Related Articles]	27
3)	Gross motion planninga survey; Yong K. Hwang and Narendra Ahuja; ACM Comput. Surv. 24, 3 (Sep. 1992), Pages 219 - 291 [Find Related Articles]	23
4)	Human-computer interface development: concepts and systems for its management; H. Rex Hartson and Deborah Hix; ACM Comput. Surv. 21, 1 (Mar. 1989), Pages 5 - 92 [Find Related Articles]	23
5)	Tailor: creating custom user interfaces based on gesture; Randy Pausch and Ronald D. Williams; Proceedings of the the third annual ACM SIGGRAPH symposium on User interface software and technology, 1990, Pages 123 - 134 [Find Related Articles]	23
6)	<u>Dynamic NURBS with geometric constraints</u> for interactive sculpting; Demetri Terzopoulos and Hong Qin; <i>ACM Trans</i> .	23

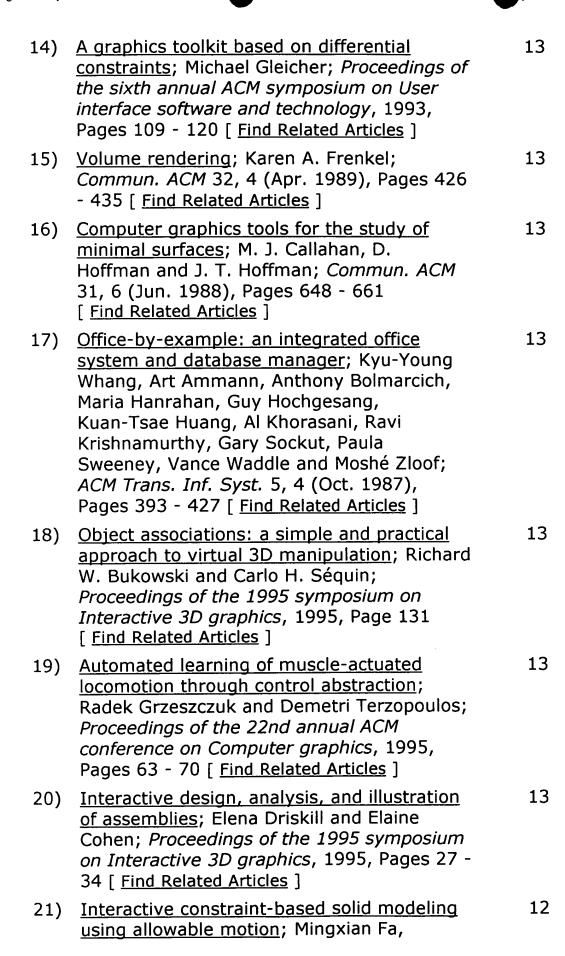
18



Graph. 13, 2 (Apr. 1994), Pages 103 - 136 [Find Related Articles]

- 7) Computation of the Medial Axis Transform of 3-D polyhedra; Evan C. Sherbrooke, Nicholas M. Patrikalakis and Erik Brisson; Proceedings of the third symposium on Solid modeling and applications, 1995, Pages 187 200 [Find Related Articles]
- 8) Image metamorphosis using snakes and free-form deformations; Seung-Yong Lee, Kyung-Yong Chwa and Sung Yong Shin; Proceedings of the 22nd annual ACM conference on Computer graphics, 1995, Pages 439 448 [Find Related Articles]
- 9) Creating solid models from single 2D 17
 sketches; I. J. Grimstead and R. R. Martin;
 Proceedings of the third symposium on Solid
 modeling and applications, 1995, Pages 323
 337 [Find Related Articles]
- 10) Computing the antipenumbra of an area light source; Seth J. Teller; Proceedings of the 19th annual conference on Computer graphics, 1992, Pages 139 148
 [Find Related Articles]
- 11) <u>TicTacToon: a paperless system for professional 2D animation</u>; Jean-Daniel Fekete, Érick Bizouarn, Éric Cournarie, Thierry Galas and Frédéric Taillefer; *Proceedings of the 22nd annual ACM conference on Computer graphics*, 1995, Pages 79 90 [Find Related Articles]
- 12) Feature-based volume metamorphosis; 14
 Apostolos Lerios, Chase D. Garfinkle and
 Marc Levoy; Proceedings of the 22nd annual
 ACM conference on Computer graphics,
 1995, Pages 449 456
 [Find Related Articles]
- 13) <u>Visualizing quaternion rotation</u>; John C. Hart, George K. Francis and Louis H. Kauffman; ACM Trans. Graph. 13, 3 (Jul. 1994), Pages 256 - 276 [<u>Find Related Articles</u>]

1



ï



- Terrence Fernando and Peter M. Dew; Proceedings on the second symposium on Solid modeling and applications, 1993, Pages 243 - 252 [Find Related Articles]
- 22) Primitives for the manipulation of general subdivisions and the computation of Voronoi; Leonidas Guibas and Jorge Stolfi; ACM
 Trans. Graph. 4, 2 (Apr. 1985), Pages 74 123 [Find Related Articles]
- 23) Space-scale diagrams: understanding

 multiscale interfaces; George W. Furnas and
 Benjamin B. Bederson; Conference
 proceedings on Human factors in computing
 systems, 1995, Pages 234 241
 [Find Related Articles]
- 24) Testing of analog systems using behavioral models and optimal experimental design techniques; Eric Felt and Alberto Sangiovanni-Vincentelli; 1994 IEEE/ACM international conference on Computer-aided design, 1994, Pages 672 678

 [Find Related Articles]

go to page: «Back | 1 | 2 | 3 | 4 | 5 | 6 | 7 | ... Next»

The Digital Library is published by the Association for Computing Machinery. Copyright 1999, 2000 ACM, Inc.

library home list alphabetically list by SIG search library register DL subscribe DL feedback